TRUTEN Gaming System™

Fantasy Character Sheet

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Name

Age | Height | Weight | Race

Sex | Eyes | Hair | Other Characteristics

Body		Mind	
Str		Wis	
Con		Int	
Move		Self	
Dex		Per	
Agi		Att	

RE React — Agi+Wis

WI Will — Per+Int

Fatigue

1		5	
2		6	
3		7	
4		U	

Health Points (HP) — Con×10

Base	½	¼

Current

Magic Points (MP) — Int×10

Base	½	¼

Current

Speed (SP) — Agi×10

Base

Current

Appearance (AP) — Att×10

Base

Current

WEAPONS & ATTACKS (Worn)

	Type & Properties	Damage	Rch/RI	Wt
Main				
Off				
Other				
Unarm				

ARMOR, CLOTHES, & ACCESSORIES (Worn)

	Type & Properties	DR	AP	Wt
Shield				
Head				
Ears				
Neck				
Chest				
Back				
Waist				
Hands				
Finger				
Finger				
Legs				
Feet				
Other				
Other				
		DR	**AP**	**Wt** Wpn + Arm
	Total			

EQUIPMENT (Carried)

PACK

Size & Capacity | Wt

PURSE

Gold (1g = 40s) | Silver (1s = 40c) | Copper

Item	Wt	Item	Wt

Ammunition	ADM	Qty	Wt	Remaining

SKILLS

SKILLS	Total	Rank	Attrib	Bonus	Penalty

RACIAL PERKS

GIFTS / FLAWS

GIFTS	FLAWS

TALENTS

ENCUMBRANCE

Wt: Total	Wt: Worn	Wt: Carried

	Light		Medium		Heavy	
Str×10	¾ SP Enc: -2	Str×15	½ SP Enc: -4	Str×20	¼ SP Enc: -6	Str×25

NOTES

EXPERIENCE

Total Experience ____ Available Experience ____

SPELLS

Name & Effect	School	Level	MP	Range	Dur.	Target